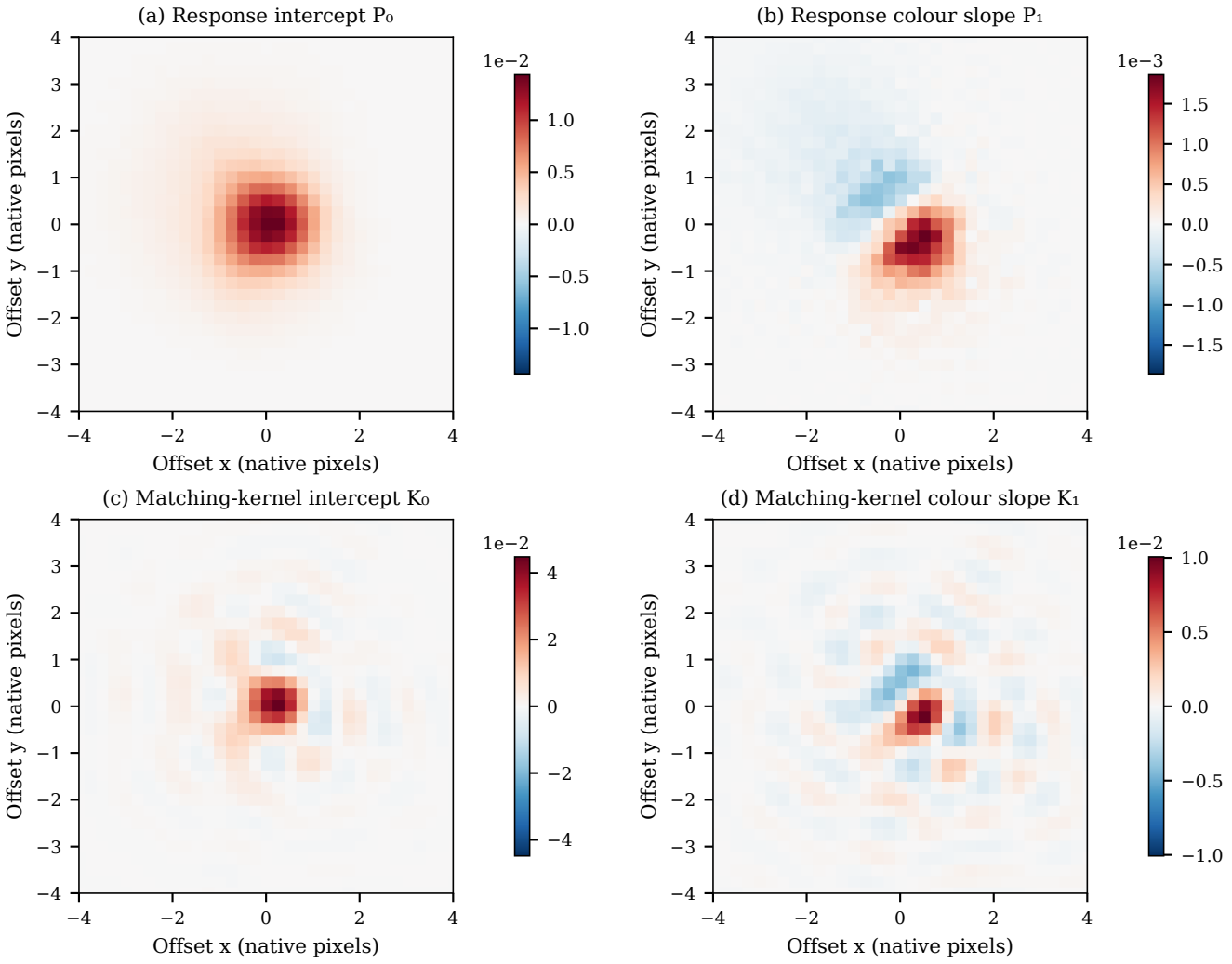

(a) Response intercept P0
(b) Response colour slope P1
(c) Matching-kernel intercept K0
(d) Matching-kernel colour slope K1
Offset x (native pixels)
Offset y (native pixels)
1e−2
1e−3